

# Fortran Modernization Project

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# Project Goals

- **Enhance codes to benefit from modern software engineering techniques**
  - New features of Fortran 90/95 standard
  - Dynamic memory
  - Problem domain based design
  - Reorganization to promote collaborative development

Protect existing investment in software development and efficiency while benefiting from increased safety, organization, and extensibility



# Technology

- **Fortran 90/95 Features Modernize Programming**

## Modules

Encapsulate data and routines  
across program units

## Interfaces

Verifies argument types in  
procedure calls

## Array Syntax

Simplifies whole array, and  
array subset, operations

## Use-Association

Controls access to module  
content

## Derived Types

User-defined types supporting  
abstractions in programming

## Pointers/Allocatable Arrays

Supports flexible/dynamic data  
structures

**Backward compatible with Fortran 77**

**FOR MORE INFO...**

**Fortran 90 Programming. Ellis, Philips, & Lahey; Addison Wesley, 1994**

<http://www.cs.rpi.edu/~szymansk/oof90.html>



# Fortran 77 Array Types

- **Array sizes must be known at compile time**
  - Passing a previously allocated array is allowed

```
subroutine sub77(f,n_var)
  dimension f(n_var)           ← Assumed-Size Array
  parameter(n_param=20)         ← Parameter Known at Compile Time
  dimension g(n_param)         ← Explicit-Shape Array
  dimension h(n_var)           ← Dynamic Array Not Allowed
end
```



# Fortran 90 Array Types

- **Dynamic arrays are permitted**
  - Fortran 77 style arrays are also permitted

```
subroutine sub90(f)
    real, dimension(:) :: f
    n_var = size(f)
    real, dimension(size(f)) :: g
    real, dimension(:), save, allocatable :: h
    real, dimension(:), pointer :: p, q
    allocate(h(n_var),p(n_var))
    q => p
    ...
    deallocate(h,p)
end
```

← Assumed-Shaped array  
← Obtain array size  
← Automatic array  
← Allocatable array  
← Pointer array

# Fortran 77 Legacy Subroutine



- **Old, ugly, but fast legacy FFT**

```
subroutine fftlr(f,t,isign,mixup,sct,indx,nx,nxh)
integer isign
integer indx
integer nx, nxh
real f(nx)
complex t(nxh)
integer mixup(nxh)
complex sct(nxh)
c rest of procedure goes here
return
```

sign of transform  
size of transform  
array dimensions  
data to be transformed  
scratch array  
bit reverse table  
sin/cos table

# Fortran 90 Wrapper Procedure



- **Simple FFT wrapper procedure: call fft1r(f,1)**

```
subroutine wfft1r(f,isign,indx)
  real, dimension(:) :: f                      !data to be transformed
  integer :: isign                            !sign of transform
  integer, optional :: indx                   !size of transform
  complex, dimension(size(f)/2) :: t          !scratch array
  integer, dimension(:), allocatable, save :: mixup    !bit rev table
  complex, dimension(:), allocatable, save :: sct      !sin/cos table
  integer, save :: nx, nxh, indx_saved = 0
  nx = size(f); nxh = size(f)/2
  if (present(indx)) then                  !initialize first time
    allocate(mixup(nxh), sct(nxh)); indx_saved = indx
    call fft1r(f,t,0,mixup,sct,indx,nx,nxh) !create tables
  else if (indx_saved > 0) then           !perform FFT
    call fft1r(f,t,isign,mixup,sct,indx_saved,nx,nxh)
  end if
end subroutine wfft1r
```



# Fortran 90 Interface Block

- **Interface statements verify argument types in procedure calls**

```
interface
    subroutine fft1r(f,t,isign,mixup,sct,indx,nx,nxh)
        integer :: isign, indx, nx, nxh
        real, dimension(nx) :: f
        complex, dimension(nxh) :: t, sct
        integer, dimension(nxh) :: mixup
    end subroutine fft1r
end interface
```



# Fortran 90 Modules

- **Modules are containers for grouping type definitions, interfaces, data, and procedures**

```
module fft1r_mod
  interface
    subroutine fft1r(f,t,isign,mixup,sct,indx,nx,nxh)
    ...
    end subroutine fft1r
  end interface
  integer, save :: num_errors = 0      ! keep track of errors
contains
  subroutine wfft1r(f,isign,indx)
  ...
  end subroutine wfft1r
end module fft1r_mod
```

← interfaces

← data

← procedures



# Fortran 90 Main Program

- **Using a module makes its content available to the program unit**

```
program main
use fft1r_mod
implicit none
integer :: indx = 7
real, dimension(:), allocatable :: data
allocate(data(2**indx))
call wfft1r(f,0,indx)           ! initialize FFT
call wfft1r(f,1)               ! perform FFT
end program main
```



# Fortran 90 Wrapper Family

- FFT “component”: **call fft1\_init(indx)**

```
module fft1r_mod

integer, private, save :: indx_saved = 0
integer, dimension(:), allocatable, private, save :: mixup
complex, dimension(:), allocatable, private, save :: sct
contains

subroutine fft1_init(indx)
integer :: indx, nx, nxh
real, dimension(2**indx) :: f ; complex, dimension(2**indx/2) :: t
nx = 2**indx, nxh=nx/2
allocate(mixup(nx),sct(nx)) ; indx_saved = indx
call fft1r(f,t,0,mixup,sct,indx,nx,nxh) !create tables
end subroutine fft1_init

subroutine do_fft1r(f,isign)
...

```



# Fortran 90 Wrapper Family

- FFT “component”: **call do\_fft1r(f,1)**

...

```
subroutine do_fft1r(f,isign)
integer :: isign                                ! sign of transform
real, dimension(:) :: f                          ! data to be transformed
complex, dimension(size(f)/2) :: t            ! scratch array
integer, save :: nx=size(f), nxh=size(f)/2
if (indx_saved > 0) then                      ! perform FFT
    call fft1r(f,t,isign,mixup,sct,indx_saved,nx,nxh)
end if
end subroutine do_fft1r
subroutine fft1r_end                               ! free dynamic storage
    deallocate(mixup,sct); indx_saved = 0
end subroutine fft1r_end
end module fft1r_mod
```



# Fortran 90 Main Program

- **Using a module makes its public content available to the program unit**

```
program main
use fft1r_mod
implicit none
integer :: indx = 7
real, dimension(:), allocatable :: data
allocate(data(2**indx))
call fft1r_init(indx)           ! initialize FFT
call do_fft1r(f,1)              ! perform FFT
call fft1r_end()                ! deallocate private tables
end program main
```



# Fortran 90 Derived Type

- **Derived types allow related variables to be grouped together**

```
module graphic_mod
  type graphic                      ! Variables describe plot properties
    real :: xmin, xmax
    integer :: nx, isc, ist, mks
  end type
  contains
    subroutine DISPR(f,label,gc,error) ! Plot array f
      implicit none
      real, dimension(:) :: f
      character(len=*) :: label
      type (graphic), intent(in) :: gc
      integer :: error
      call DISPR(f,label,gc%xmin,gc%xmax,gc%isc,gc%ist,gc%mks,&
                 gc%nx,size(f),error)
    end subroutine
end module graphic_mod
```

# Converting to Dynamic Memory



## ● Static Memory

```
! Module for common data
module elt_common
    implicit none ; save
    INTEGER :: nElt, mdttl = 128
    INTEGER, allocatable,
            dimension(:, :) :: RayID
contains
    subroutine new_elt_common()
        allocate(RayID(mdttl,mdttl),...)
    end subroutine new_elt_common
end module elt_common
```

```
C Original include file of common data
PARAMETER (mdttl = 128)
INTEGER nElt,RayID(mdttl,mdttl), ...
COMMON /EltInt/ nElt, RayID, ...
```

## ● Dynamic Memory

```
! Dynamic allocation
program macos
    use elt_common
    call new_elt_common()
    ...
end program macos
```

# Fortran 90 Wrapper (Ver. 1)



- A very simple wrapper for a particle push

```
subroutine wpush1(part,force,qbm,wke,dt)
real, dimension(:, :) :: part
real, dimension(:) :: force
integer :: ndim, nparticle, nx
ndim = size(part,1); nparticle = size(part,2)
nx = size(force)
call push1(part,force,qbm,wke,ndim,nparticle,nx,dt)
end subroutine wpush1
```

# Fortran 90 Wrapper (Ver. 2)



- **Encapsulate particle arguments within a derived type**

```
type species
    real, dimension(:, :, ), pointer :: coords
    real :: charge_to_mass, kinetic_energy
end type species

subroutine wpush1(particle, force, dt)
type (species) :: particle
real, dimension(:) :: force
real :: dt, qbm, wke
integer :: ndim, nparticle, nx
    ndim = size(particle%coords, 1)
    nparticle = size(particle%coords, 2) ; nx = size(force)
    qbm = particle%charge_to_mass ; wke = particle%kinetic_energy
    call push1(particle%coords, force, qbm, wke, ndim, nparticle, nx, dt)
end subroutine wpush1
```

# Fortran 90 Class Structure



- **Classes group data, types, and procedures**

```
module plasma_class
    type species
        real, dimension(:,:,:), pointer :: coords
        real :: charge_to_mass, kinetic_energy
    end type species
contains
    subroutine new_species(this,ndim,nparticle,qbm) ! Constructor
        type (species) :: this
        integer :: ndim, nparticle ; real :: qbm
        allocate(this%coords(ndim,nparticle))
        this%charge_to_mass = qm ; this%kinetic_energy = 0.
    ! call some procedure to assign initial coordinates here ...
    end subroutine new_species
    subroutine wpush1(particle,force,dt) ...
end module plasma_class
```



# Fortran 90 Plasma Program

- **Program now uses abstractions from the problem domain**

```
program main
use plasma_class
implicit none
integer :: nsize = 128
type (species) :: electrons
real, dimension(:), allocatable :: force
allocate(force(nsize))
call new_species(electrons,6,60000,qbm=-1.)
...
call wpush1(electrons,force,dt=.2)
...
end program main
```



# Self Describing Objects

- Encapsulating properties in sophisticated types

```
module fields
use fft_module
use display_module
type field
    private
    real, dimension(:), pointer :: data
    integer :: property
    type (fftparams), pointer :: fparms
    type (displayparams), pointer :: dparms
end type field
type fftparams
    private
    integer :: indx
    integer, dimension(:), pointer :: mixup
    complex, dimension(:), pointer :: sct
end type fftparams
integer, parameter :: FFTABLE = 1, DISPLAYABLE = 2
...
```

# Creating Self Describing Objects



## ● A field constructor

```
...
contains
  subroutine new_field(this,dsiz,indx,dtype)
    type (field) :: this
    integer, intent(in) :: dsiz
    integer, optional :: indx, dtype
    allocate(this%data(dsiz))
    this%property = 0
    nullify(this%fparms); nullify(this%dparms)
    if (present(indx)) then
      this%property = this%property + FFTABLE
      call new_fftparams(this%fparms,indx)
    endif
    if (present(dtype)) then
      this%property = this%property + DISPLAYABLE
      call new_displayparams(this%dparms,dtype)
    endif
  end subroutine new_field
end module fields
```



# Using Self Describing Objects

## ● A main program

```
program main
use fields
type (field) :: f
  call new_field(f,dsize=130,indx=7,dtype=ONE-D)
  ...
  call fft(f,isign=1)
  ...
  call display(f,dstyle=LINE)
  ...
end program main
```



# OO Concepts in a Nutshell

- **Encapsulation With User-Defined Types**
  - Allows one to combine into a single structure related data which can be passed together to procedures.
  - Internal details of the structure can be changed without impacting the clients (users).
- **Classes**
  - Contain user-defined types and procedures that work on them.
- **Inheritance**
  - Allows a family of similar types to share common code. This family must have a special data relationship where the parent “fits” inside the child.
- **Run-Time Polymorphism**
  - Allows one to write code for a family of types, where the actual type will be determined at run-time.



# Modernizing MACOS

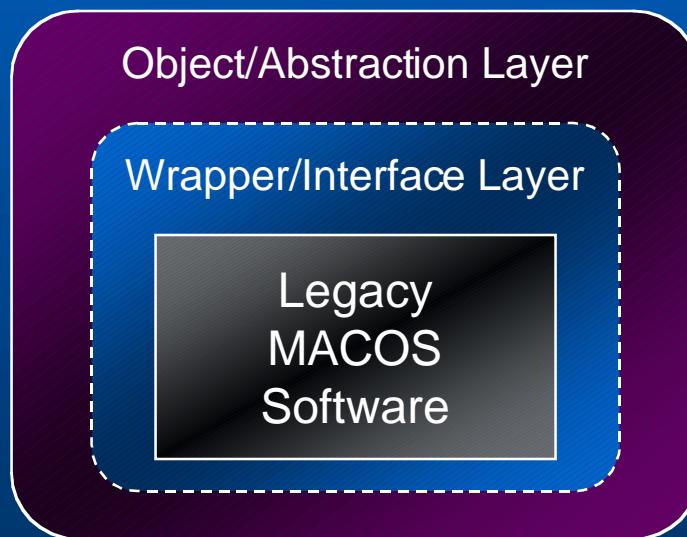
- **Modeling and Analysis for Controlled Optical Systems (MACOS), an important NASA code**
- **Preserve existing code, yet transform for new development**
  - Bring MACOS up to the Fortran 90/95 standard
  - Create interface layer to original code
  - Support abstraction-based programming via interfaces
  - Gradual and selective replacement of data structures
- **Benefits**
  - Code remains in use during modification

**Important as more ambitious codes are developed and maintained**



# Development

- Efficient interaction among MACOS, interfaces, abstraction layer, and user I/O



Allows safe interaction with a legacy code



# Process Summary

- **Legacy codes still have value, but extending that functionality has become more important**
- **Modern codes require...**
  - Greater complexity and multiple authors
  - Dynamic features and flexible design
- **Build modern superstructure while code remains in use**
  - Data abstraction and information hiding are key to limiting exposure of unnecessary details
  - Modern language features reduce inadvertent errors
- **Wrappers can extend functionality**
  - Verify preconditions, measure performance, etc...

# Quotes from Stroustrup (C++ Designer)



- "More good code has been written in languages denounced as "bad" than in languages proclaimed "wonderful" - much more."
- "It would be nice if every kind of numeric software could be written in C++ without loss of efficiency, but unless something can be found that achieves this without compromising the C++ type system it may be preferable to rely on Fortran ..."
- "Fortran is harder to compete with. It has a dedicated following who... care little for programming languages or the finer points of computer science. They simply want to get their work done."
- "I see C++ as a language for scientific computation and would like to support such work better than what is currently provided. The real question is not "if?" but "how?"
- "C++ was designed to be a systems programming language and a language for applications that had a large systems-like component."
- "I am not among those who think that a single language should be all things to all people."